

GameCentral | Reporting Game Results

This document will show how to enter the results of a game from the gamesheet.

Background

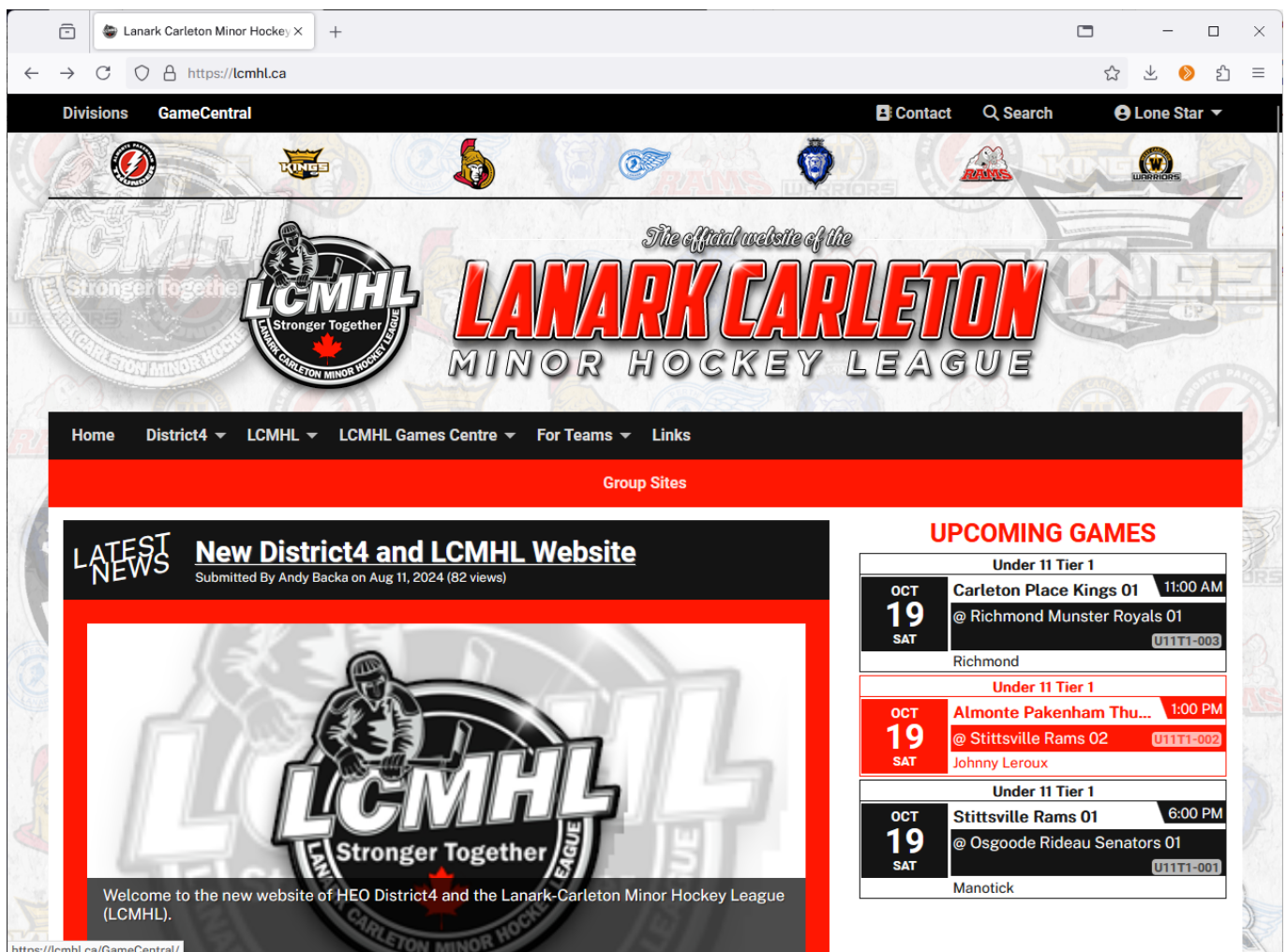
Following each game, it is the home team's responsibility to report the game results in the LCMHL website. As per the LCMHL Handbook:

12. Submission of Game Sheets/Reporting of Scores and Suspensions

a) For all league play, at the conclusion of the game, teams are required to post their game sheet information on the League Website within 48 hours of the completion of the game. Playoff games must be reported within 24 hours. Game sheet information MUST be posted on the League website exactly as it has been recorded on the original game sheet.

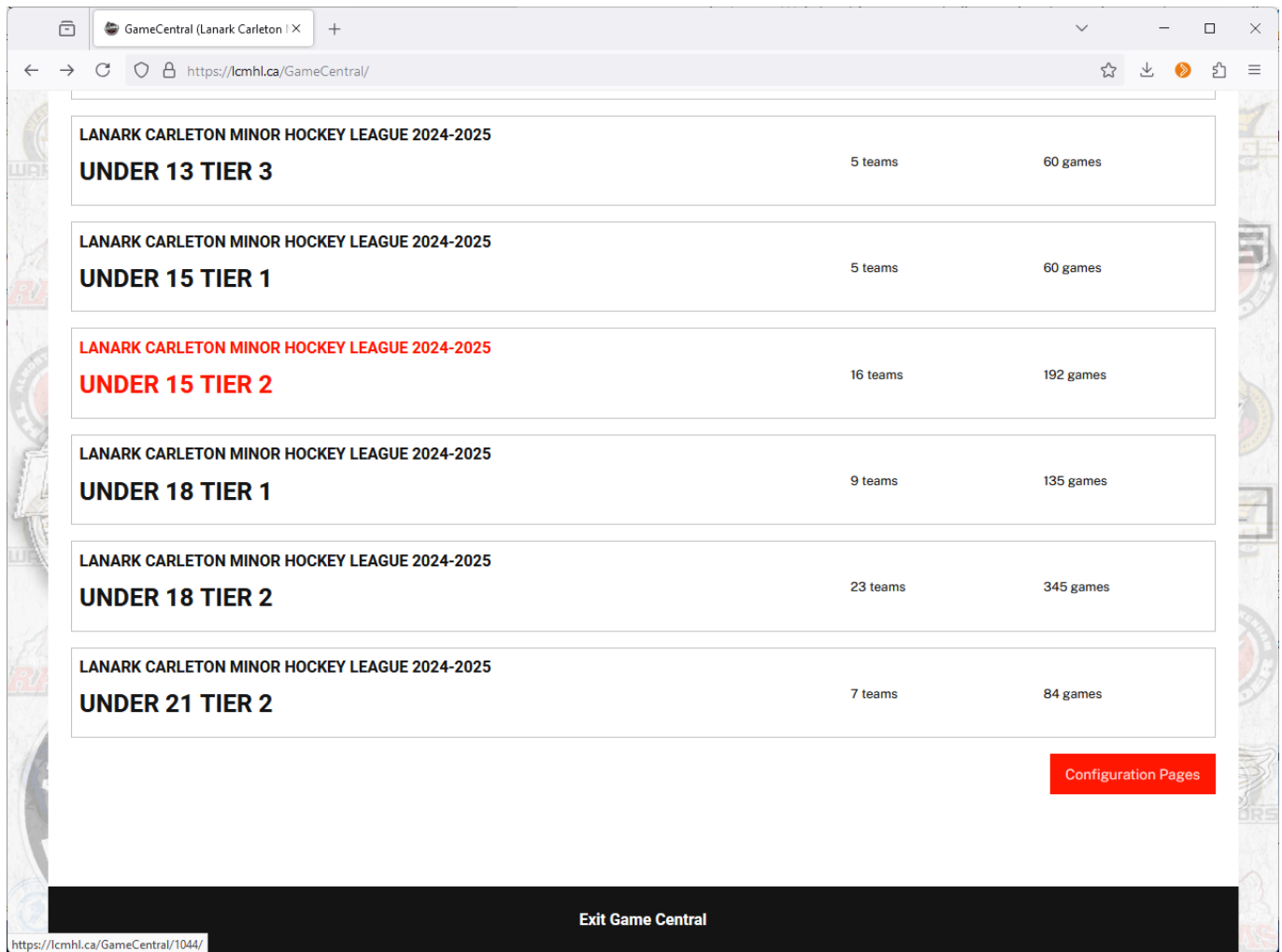
Step 01 : Starting GameCentral

Login to the LCMHL website with the account. In the top-left hand corner, click on GameCentral to enter the portal:



Step 02 : Selecting the Division

There may be instances where the same person is responsible for more than one team, so the next step is to identify the division that the team they wish to manage is in. Click on it to proceed:



The screenshot shows a web browser window with the URL <https://lcmhl.ca/GameCentral/>. The page displays a list of six hockey leagues for the 2024-2025 season. Each league entry includes the league name, the number of teams, and the number of games. The 'UNDER 15 TIER 2' league is highlighted in red. At the bottom right of the list, there is a red button labeled 'Configuration Pages'. At the bottom of the page, there is a black bar with the text 'Exit Game Central' and a small URL <https://lcmhl.ca/GameCentral/1044/> in the bottom left corner.

League Name	Teams	Games
LANARK CARLETON MINOR HOCKEY LEAGUE 2024-2025 UNDER 13 TIER 3	5 teams	60 games
LANARK CARLETON MINOR HOCKEY LEAGUE 2024-2025 UNDER 15 TIER 1	5 teams	60 games
LANARK CARLETON MINOR HOCKEY LEAGUE 2024-2025 UNDER 15 TIER 2	16 teams	192 games
LANARK CARLETON MINOR HOCKEY LEAGUE 2024-2025 UNDER 18 TIER 1	9 teams	135 games
LANARK CARLETON MINOR HOCKEY LEAGUE 2024-2025 UNDER 18 TIER 2	23 teams	345 games
LANARK CARLETON MINOR HOCKEY LEAGUE 2024-2025 UNDER 21 TIER 2	7 teams	84 games

[Configuration Pages](#)

Exit Game Central

<https://lcmhl.ca/GameCentral/1044/>

Step 03 : Selecting the Team (Optional)

The list of scheduled games will be shown in the Division page, but it will be somewhat lengthy. It is simpler to go into your team's page, and locate the game there. Find your team, and click on it to proceed:

The screenshot shows a web browser window with the URL <https://lcmhl.ca/GameCentral/1044/>. The page title is "GameCentral - Under 15 Tier 2". The navigation bar includes "Main Site" and "Active Divisions". The breadcrumb trail is "GAMECENTRAL / UNDER 15 TIER 2 / CHOOSE AREA".

The main content area is titled "Under 15 Tier 2" and contains a "Convenor Area" field. Below this is the "TEAM AREAS" section, which lists 16 teams in a grid:

- Almonte Pakenham Thunder 01
- Carleton Place Kings 01
- Carleton Place Kings 02
- Osgoode Rideau Senators 01
- Osgoode Rideau Senators 02
- Osgoode Rideau Senators 03
- Perth Lanark Wings 01 (highlighted)
- Richmond Munster Royals 01
- Richmond Munster Royals 02
- Stittsville Rams 01
- Stittsville Rams 02
- Stittsville Rams 03
- Stittsville Rams 04
- Stittsville Rams 05
- West Carleton Warriors 01
- West Carleton Warriors 02

Below the team areas is the "GAME AREAS" section, which displays 12 game cards in a grid. Each card includes the date, time, location, and game ID:

- Nov 23 7:00 PM**: Stittsville 01 @ Osgoode Rideau 03 Manotick (U15T2-068)
- Nov 23 4:30 PM**: West Carleton 01 @ West Carleton 02 Erskine Johnston (U15T2-066)
- Nov 22 7:00 PM**: Carleton Place 01 @ Perth Lanark 01 Lanark (U15T2-065)
- Nov 21 8:00 PM**: Stittsville 03 @ Richmond Munster Royals 01 Richmond (U15T2-064)
- Nov 18 8:00 PM**: Stittsville 05 [3] @ Stittsville 04 [1] Beckwith Rec Complex (U15T2-062)
- Nov 18 8:00 PM**: Richmond Munster Royals 01 [3] @ Osgoode Rideau 01 [1] Richmond (U15T2-133)
- Nov 18 6:00 PM**: Osgoode Rideau 03 [4] @ West Carleton 02 [1] Cavanagh Sensplex (U15T2-061)
- Nov 17 7:00 PM**: Almonte Pakenham 01 [0] @ Stittsville 02 [0] Johnny Leroux (U15T2-059)
- Nov 17 6:30 PM**: Osgoode Rideau 03 [2] @ Carleton Place 01 [1] Carleton Place Arena (2) (U15T2-056)
- Nov 17 6:00 PM**: Osgoode Rideau 01 [2] @ Stittsville 01 [1] (U15T2-049)
- Nov 17 5:30 PM**: Perth Lanark 01 [3] @ Carleton Place 02 [3] Carleton Place Arena (2) (U15T2-057)
- Nov 17 5:00 PM**: Stittsville 03 [7] @ Stittsville 05 [0] Johnny Leroux (U15T2-060)

Step 04 : Selecting the Game

Locate the game to be entered and click on it:

Under 15 Tier 2

Convenor Area

TEAM AREAS

Almonte Pakenham Thunder 01	Carleton Place Kings 01	Carleton Place Kings 02	Osgoode Rideau Senators 01
Osgoode Rideau Senators 02	Osgoode Rideau Senators 03	Perth Lanark Wings 01	Richmond Munster Royals 01
Richmond Munster Royals 02	Stittsville Rams 01	Stittsville Rams 02	Stittsville Rams 03
Stittsville Rams 04	Stittsville Rams 05	West Carleton Warriors 01	West Carleton Warriors 02

GAME AREAS

Nov 23 7:00 PM Stittsville 01 @ Osgoode Rideau 03 Manotick U15T2-068	Nov 23 4:30 PM West Carleton 01 @ West Carleton 02 Erskine Johnston U15T2-066	Nov 22 7:00 PM Carleton Place 01 @ Perth Lanark 01 Lanark U15T2-065
Nov 21 8:00 PM Stittsville 03 @ Richmond Munster Royals 01 Richmond U15T2-064	Nov 18 8:00 PM Stittsville 05 [3] @ Stittsville 04 [1] Beckwith Rec Complex U15T2-062	Nov 18 8:00 PM Richmond Munster Royals 01 [3] @ Osgoode Rideau 01 [1] Richmond U15T2-133
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The Game Reporting Page will display (illustrated below in the next step). This is the base page for reporting game results.

Step 05 : Entering the Game Results

Game results are reported in three sections:

- Pre-Game (Game roster)
- In-Game (Game score, goals, penalties)
- Post-Game (Notes)

Pre-Game and In-Game are detailed in the sections below. Post-Game is not necessary for the LCMHL and will not be covered.

The screenshot shows a web browser window with the URL <https://lcmhl.ca/GameCentral/1044/Game/2139917>. The page header includes "Main Site" and "Active Divisions". The main content area displays the game ID "2139917" and the following information:

- SCHEDULE INFO**
 - Date: Nov 22
 - Time: 7:00 PM
 - Location: Carleton Place 01 @ Perth Lanark 01 Lanark
 - Division: U15T2-065
- PRE-GAME**
 - Status: Not yet completed.
 - Action: [Edit Pre-Game](#)
- IN-GAME**
 - SCORING**: No scoring details entered.
 - PENALTIES**: No penalty details entered.
 - GOALIE SHIFTS**: No goalie shifts details entered.
 - SHOTS ON GOAL**: (Section header visible, details not shown)

Step 06 : Entering the Pre-Game Results

The Pre-game area allows you to specify the lineups for the game (i.e. the players in attendance). This is done by pulling in the rosters of each team and then adjusting the attendance based on what is reported on the game sheet.

In the previous screen, click on the **Edit Pre-Game** button to present the following screen:

The screenshot shows a web browser window with the URL <https://lcmhl.ca/GameCentral/1044/Game/2139917/Pre/>. The page title is "GameCentral - Under 15 Tier 2". The navigation bar includes "Main Site" and "Active Divisions". The breadcrumb trail is "GAMECENTRAL / UNDER 15 TIER 2 / U15T2-065 CARLETON PLACE 01 @ PERTH LANARK 01 / PRE-GAME".

The main content area is titled "Pre-Game" and "LINEUPS". A red-bordered box at the top contains the text "Bulk Load Lineups from Default Rosters". Below this, the interface is split into two columns for "HOME" and "AWAY".

HOME	AWAY
PERTH LANARK 01	CARLETON PLACE 01
No players in the lineup	No players in the lineup
Add From Existing Roster	Add From Existing Roster
Add Player From Scratch	Add Player From Scratch

Below the lineup section is the "GAME SETTINGS" section:

Warmup	Periods	Floods
3 mins	10 / 10 / 12 mins	(none) between

An "Edit Game Settings" button is located to the right of the game settings.

The "SCOREKEEPERS" section shows "(none)". Below it is another "SCOREKEEPERS" section with input fields for "Full Name" and "Phone #".

Step 06a : Importing the Rosters

Note :

There is presently a bug with SportsHeadz where adding players ad-hoc to a team (affiliate players) is not possible. If an affiliate player is required, please add it to the roster before proceeding further. If the visiting team has an affiliated player, please have their manager add the player to their roster.

The Pre-Game screen establishes the status of each team's roster. Click on the **Bulk Load Lineups from Default Roster** which will populate the roster for each team into the screen (the names of the players are not shown in this document).

SET LINEUPS FROM ROSTERS

HOME PERTH LANARK WINGS 01					AWAY CARLETON PLACE KINGS 01				
Name	#	Pos	Status	Desig	Name	#	Pos	Status	Desig
	1	Goalie	Playing			1	Goalie	Playing	
	30	Goalie	Playing			30	Goalie	Absent	
	2	Forward	Playing			2	Forward	Playing	
	3	Defence	Playing			3	Forward	Playing	
	4	Forward	Playing			5	Forward	Playing	
	5	Forward	Playing			6	Defence	Playing	
	6	Forward	Playing			7	Forward	Playing	
	7	Defence	Absent			8	Forward	Playing	
	9	Forward	Playing			9	Defence	Playing	
	10	Defence	Playing			10	Defence	Playing	
	11	Forward	Playing			11	Forward	Playing	
	12	Forward	Playing			12	Forward	Playing	
	13	Forward	Playing			15	Forward	Playing	

Step 06b : Updating the Rosters

Go through the list of players and mark whether they are **Playing** or **Absent**. It is through the status that you would also indicate a player is serving the game of a suspension.

Click **Save** when finished. This will return you to the Game Details main screen, now showing the participants.

Notes :

- Suspensions are officially tracked through TTM, not SportsHeadz.
- Do not worry about populating the Scorekeeper fields at this time.
- At times there is not an obvious way to return to previous screens within the Game Details. To do that (and not have to exit GameCentral and come back in), scroll to the top of the screen and click on the game details as shown below.

GAMECENTRAL / UNDER 15 TIER 2 / U15T2-065 CARLETON PLACE 01 @ PERTH LANARK 01 / PRE-GAME

Step 07 : Entering the In-Game Details

The next step is to report final scores, goals, and penalties. This is done in the **In-Game** section. Scroll down in the Game Details screen and click on the **Edit In-Game** button as below:

AWAY LINEUP (CARLETON PLACE 01)

1	G	2	F	3	F	5	F
6	D	7	F	8	F	9	D
10	D	11	F	12	F	15	F
17	F	18	F	19	F		

IN-GAME

SCORING

No scoring details entered.

PENALTIES

No penalty details entered.

GOALIE SHIFTS

No goalie shifts details entered.

SHOTS ON GOAL

No shots on goal details entered.

POST-GAME

Notes

Edit Pre-Game

Edit In-Game

The main In-Game Details window will appear next:

The screenshot shows a web browser window with the URL <https://lcmhl.ca/GameCentral/1044/Game/2139917/In/>. The page title is "GameCentral - Under 15 Tier 2". The navigation bar includes "Main Site" and "Active Divisions". The breadcrumb trail is "GAMECENTRAL / UNDER 15 TIER 2 / U15T2-065 CARLETON PLACE 01 @ PERTH LANARK 01 / IN-GAME".

The main content area is titled "In-Game" and contains the following sections:

- GAME SCORE:** A header with a gear icon on the left. Below it, two bars represent the teams: "Perth Lanark Wings 01" (black bar) and "Carleton Place Kings 01" (red bar). Both bars have two dashes "--" in the center, indicating a 0-0 score.
- SCORING DETAILS:** A text box containing "No scoring details entered." Below it are two buttons: "Add Perth Lanark 01 Scoring" and "Add Carleton Place 01 Scoring".
- PENALTIES:** A text box containing "No penalty details entered." Below it are two buttons: "Add Perth Lanark 01 Penalty" and "Add Carleton Place 01 Penalty".
- GOALIE SHIFTS:** A text box containing "No goalie shifts entered." Below it are two buttons: "Add Perth Lanark 01 Goalie Shift" and "Add Carleton Place 01 Goalie Shift".

Step 07a : Entering the Final Score

The first step is to enter the final score, which is used to update the standings on the LCMHL website (and conversely shared with all of the association sites). Click on the small cog on the left side of the window as shown below:

This close-up view of the "GAME SCORE" section shows the gear icon (a red cog) on the left side of the team score bars. The "Perth Lanark Wings 01" bar is black and the "Carleton Place Kings 01" bar is red. Both bars display "--" in the center, indicating a 0-0 score.

A window will slide up from the bottom:

The screenshot shows a web browser window with the URL <https://lcmhl.ca/GameCentral/1044/Game/2139917/In/>. The page title is "GameCentral - Under 15 Tier 2". The navigation bar includes "Main Site" and "Active Divisions". The breadcrumb trail reads "GAMECENTRAL / UNDER 15 TIER 2 / U15T2-065 CARLETON PLACE 01 @ PERTH LANARK 01 / IN-GAME".

The main content area is titled "In-Game" and features a "GAME SCORE" section. It displays two teams: "Perth Lanark Wings 01" (home team, black background) and "Carleton Place Kings 01" (away team, red background). Below this is a "SCORING DETAILS" section with the message "No scoring details entered." and two buttons: "Add Perth Lanark 01 Scoring" and "Add Carleton Place 01 Scoring".

The "PENALTIES" section also shows "No penalty details entered." Below the main content, a modal window titled "GAME SCORE" is open, containing dropdown menus for "Perth Lanark Wings 01" and "Carleton Place Kings 01", and a "Save" button.

Enter the score from the game and click **Save** to return to the main In-Game page. At this point the score will be used to update the standings on the league website, usually within a couple of minutes.

Step 07b : Entering the Scoring Details

Now the scoring details are entered. Pick the home team on the left and click the appropriate button to start. Again, a window will slide up from the bottom:

The screenshot displays the GameCentral interface for an in-game report. At the top, the browser address bar shows the URL: <https://lcmhl.ca/GameCentral/1044/Game/2139917/In/>. The page header includes 'Main Site' and 'Active Divisions'. The main content area shows the game score: Perth Lanark Wings 01 (3) vs Carleton Place Kings 01 (2). Below the score, there is a 'SCORING DETAILS' section with a message 'No scoring details entered.' and two buttons: 'Add Perth Lanark 01 Scoring' and 'Add Carleton Place 01 Scoring'. A modal window titled 'NEW PERTH LANARK 01 SCORING' is open, containing the following fields:

- Period - Time On Clock:** 1 : 00 : 00
- Strength:** Even
- Scorer:** Choose Scorer...
- Assist 1:** No Assist 1
- Assist 2:** No Assist 2
- Goalie:** Not Selected

A 'Save' button is located at the bottom of the modal.

Enter the details for the goal : time of the goal, strength (whether it was on the powerplay or short-handed), scorer, assists, and the the opposition goalie who was in net when the goal was scored. Click on **Save** to add the goal to the game details and return to the main screen where the goal will now be visible . Repeat this for every goal scored by both teams. Review these details to make sure they are accurate. If a change is required, click on the appropriate cog icon for the goal in question to edit it.

Step 07c : Entering the Penalty Details

Next are the penalties. Again pick the home team on the left and click their penalty button to proceed:

The screenshot shows a web browser window with the URL <https://lcmhl.ca/GameCentral/1044/Game/2139917/In/>. The page displays the game score: Perth Lanark Wings 01 (3) vs Carleton Place Kings 01 (2). Below the score is a 'SCORING DETAILS' section with three columns for recording goals. A modal window titled 'NEW PERTH LANARK 01 PENALTY' is open, containing the following fields:

- Offender:** Choose Offender...
- Length:** 2 min
- Infraction:** TR - Tripping
- Off Period & Time:** 1 : 00 : 00
- Start Period & Time (use off time):** [Empty]
- On Period & Time:** [Empty]
- Served By:** Served By Offender

A 'Save' button is located at the bottom of the modal window.

Now enter the details for each penalty:

- Offender : Player who earned the penalty.
- Length : How many minutes the penalty was assigned by the referee.
- Infraction : What the penalty was for. If the infraction isn't shown, select **Other** and then enter the appropriate code.
- Off Period & Time : When the penalty was earned.
- Start Period & Time : When the penalty starts on the clock. This is the same as the previous field unless there were already two penalties, in which case this will start when the first player's penalty is finished.
- On Period & Time : When the offending player has returned to the ice; either when their penalty was served or when the opposing team scores a goal.
- Served By : Who sat out to serve the infraction.

Click on **Save** to add the penalty to the game details and return to the main screen where the penalty will now be visible . Repeat this for every penalty by both teams. When finished, again review these details to make sure they are accurate. If a change is required, click on the appropriate cog icon for the penalty in question to edit it.

Step 07c : Entering the Goalie Shifts

The final step is to enter the time the goalies were on the ice. For all of the goalies who played, enter the time when they went on the ice to start, and when they came off. This will be used for the goalie goals against average in the statistics.

Step 08 : Conclusion

At this point the game is entered into the website - there is no final **Save Game** button. Wait a few minutes for the game to get recorded and check the Game Details on the LCMHL website and confirm the data is correct. There is a 24 hour window to make any corrections before the results are permanent.