

WHAT PERIOD IS
THE PENALTY IN

WHAT IS THE
NUMBER OF THE
PENALIZED
PLAYER

HOW LONG IS THE PENALTY FOR (USUALLY 2 MINUTES)

## **REPORTING PENALTIES**

HEO

T-613,224,7686

OFFICIAL GAME REPORT (PLEASE PRINT CLEARLY)

813 Shefford Road Ottawa ON K1J 8H9

FINAL SCORE	GAME TYPE	OFFICIAL SCORE	R ( please pri	nt }	Cerl #	157.
IOME VISITOR	EXHBITION .					2140.
	PLAYOFF	Curfew Time	V. INT.	H, INT.	Flood Between  1st & 2nd 2nd & 3nd	3RD.
					Conne	[

19 8/1 Game No. Location Division Junior A B C (UT - UZ1 Miner to Major) League VISITOR DISTRICT / ZONE # DISTRICT / ZONE # HOME PENALTIES VISITOR PENALTIES VISITOR SCORING PRINT NAME

AP-AFFILIATED PLATES: C+CAPDON A-ALTERNATE MIN SERVI CODE MIN SY INFRACTION OFF START PRINT NAME

AP-AFRENTED PLAKER C-CAPEAN A-ALTERNATE ON PER, TIME OFF STARY THE PLAYER WILL COME OUT OF THE PENALTY TRANSLATE THE BOX AFTER THE DURATION OF THE PENALTY; REFEREE SIGNAL IF A GOAL IS SCORED DURING THE AND ENTER THE POWERPLAY, RECORD THE TIME OF THE GOAL WHAT IS THE WHEN IS THE PENALTY **CODE FROM THE** AS THE "ON"TIME AND INSTRUCT THE TIME ON THE STARTING; IF MORE THAN **INFRACTION LIST** PENALTY BOX ATTENDANT TO LET THE PLAYER **CLOCK AS THE** TWO PENALTIES HAVE OUT PLAYER **BEEN ASSESSED PRIOR TO ENTERS THE** THIS ONE, THE CLOCK PENALTY BOX WILL ONLY START THIS PENALTY ONCE ONE OF THE PREVIOUS PENALTIES HAS ENDED OTHERWISE, IT IS THE SAME TIME AS THE PLAYER GOES OFF TOTAL PERCATT MINUTES HOME HOME SOG 937AL 0467 NOTE: It is helpful to keep a blank piece of paper in the box so that you can quickly write 90/99@MMX.UST down time of whistle for goal; the player(s) numbers --goals and assists per the Referees 98 TQ # instructions. Then transfer neatly to game sheet TRAINER

REFEREE		REFEREE		LINESMAN		LINESMAN	
		-					
PLEASE PRINT	SECURITURE	PLEASE PRINT	SICNATURE	MEASE PRINT	SENATRE	PLEASE PRINT	SIGNATUSE

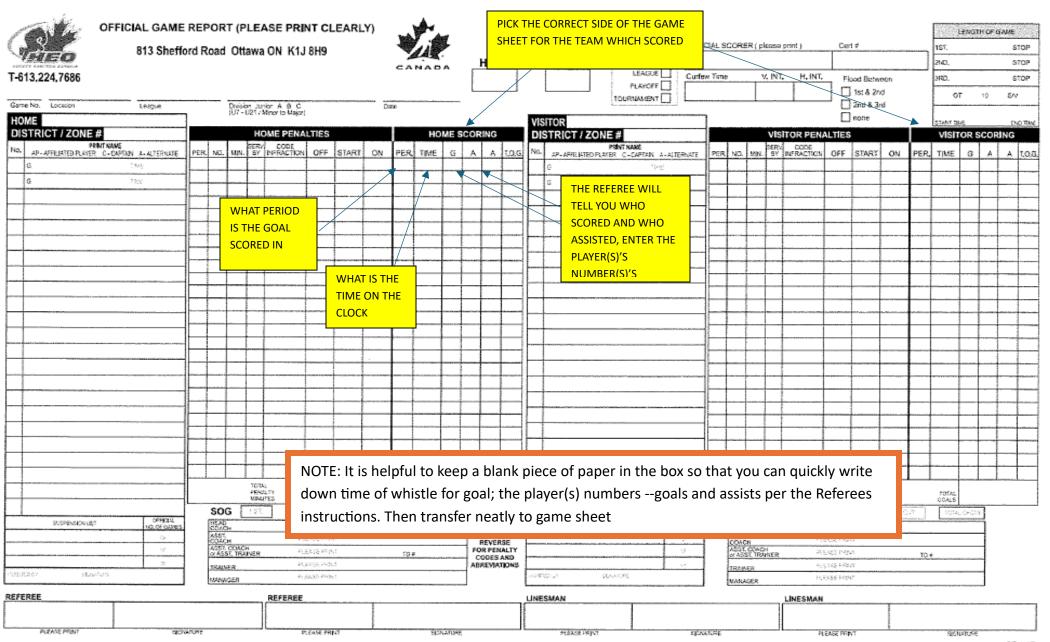
LENGTH OF GAME

STOP

STOP

STOP

## **REPORTING GOALS**



## **Minors and Majors**

**AGG** – Aggressor

**BC** – Body Checking

**BDG** – Boarding

**BM** – Bench Minor

**BRS** – Broken Stick

**BUTT** – Butt Ending\*\* \*\*\*

CC - Cross Checking\*\*\*

**CFB** – Checking from Behind

**CHG** – Charging

**DE/IE** – Dangerous/Illegal Equipment

**DG** – Delay of Game

**ELB** – Elbowing

FI – Fighting

**FMSK** – Facemasking

**FOP** – Falling on the Puck

**GE** – Game Ejection

**GLC** – Goalie leaving the crease

**HB** – Head Butting

**HC** – Head Contact

**HKG** – Hooking

**HO** – Holding

**HOS** – Holding onto the Stick \*

**HP** – Handling Puck

**HS** – High Sticking

**IP** – Ineligible Player

**INS** – Instigating

**INT** – Interference

**INTGT** - Interference with the Goaltender

**KNE** – Kneeing

**LPB** - Leaving Penalty Bench

**PS** – Penalty Shot

**RAW** – Roughing after whistle

**RH** – Removing Helmet

**RO** – Roughing

SL - Slashing\*\*\*

SP - Spearing\*\* \*\*\*

**TMP** – Too many players

**TR** – Tripping

**TS** – Throwing Stick

**USC** – Unsportsmanlike Conduct

**NOTES:** \* = Penalty code is not on the gamesheet

\*\* = Spearing and Butt Ending are always double minor penalties

\*\*\* = Stick Infractions